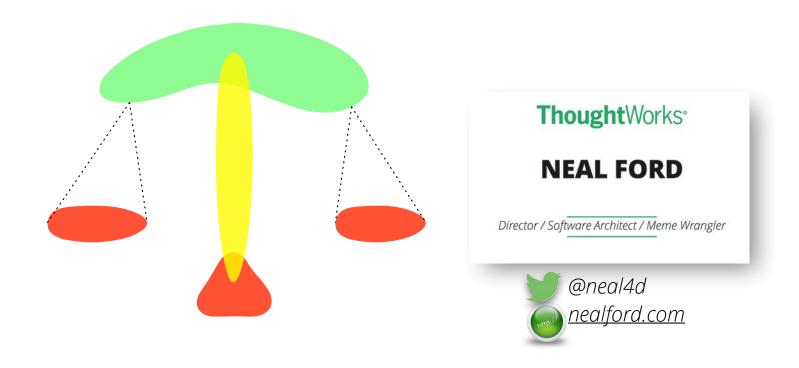
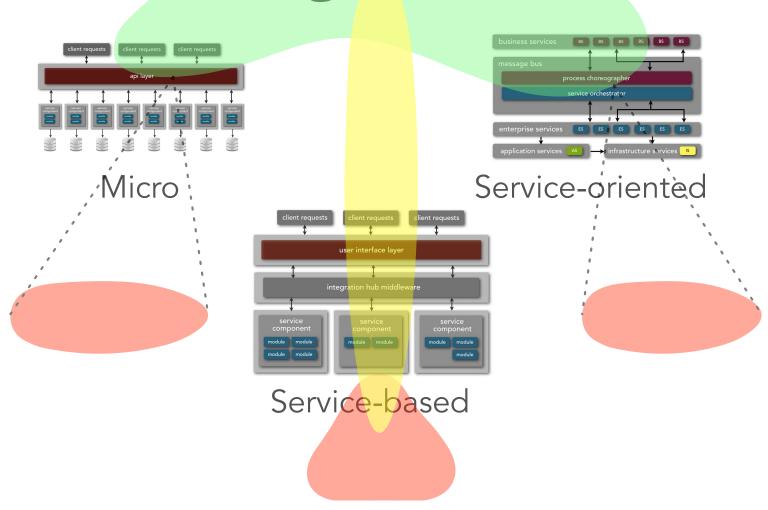
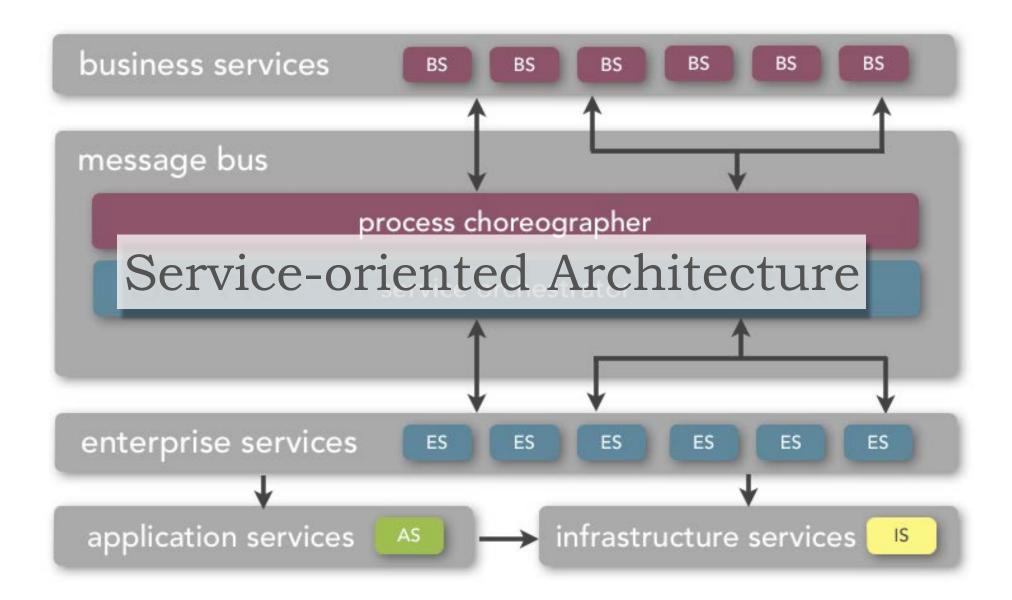
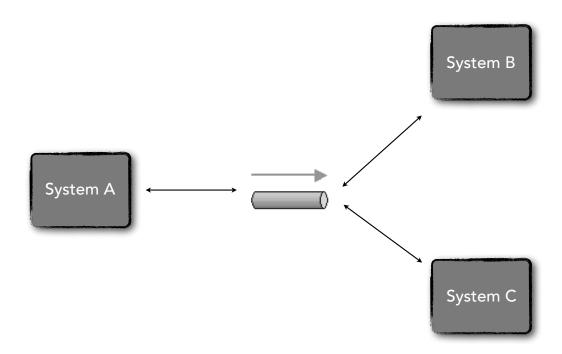
## Comparing Servicebased Architectures

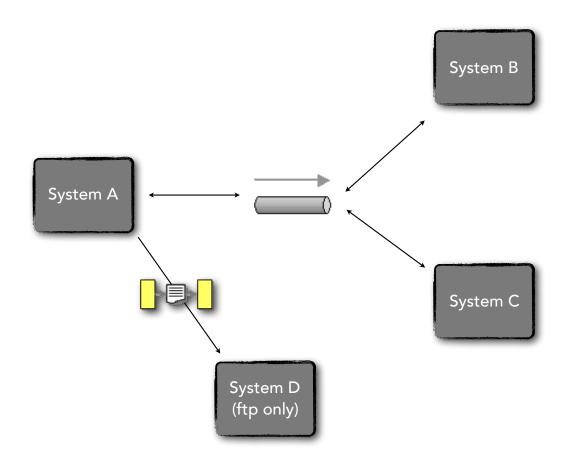


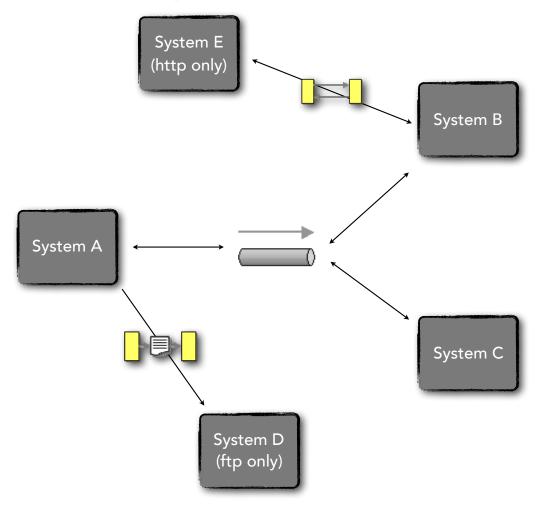
## agenda

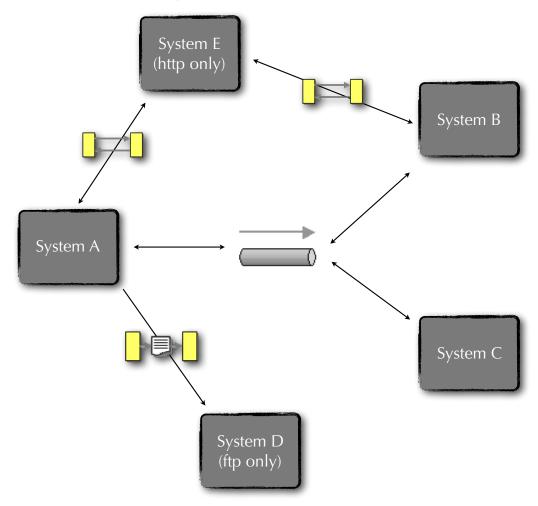


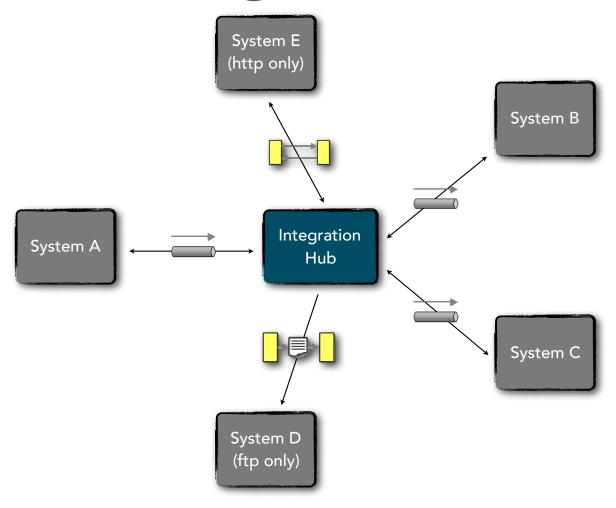


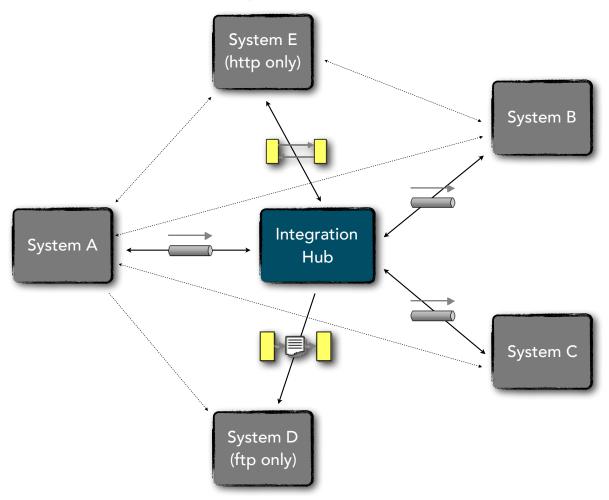


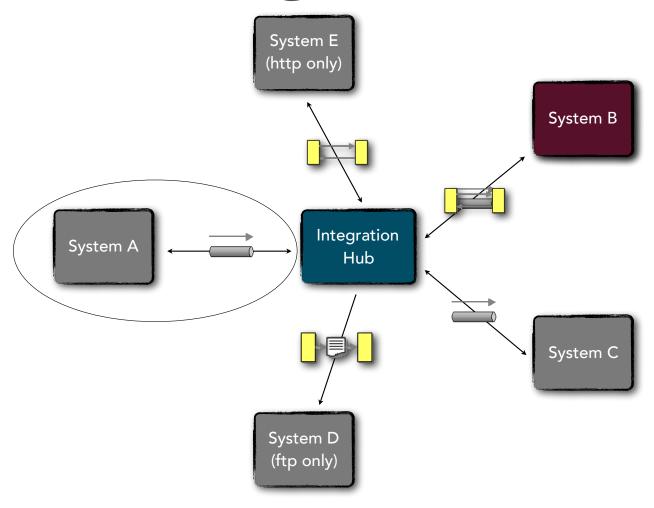




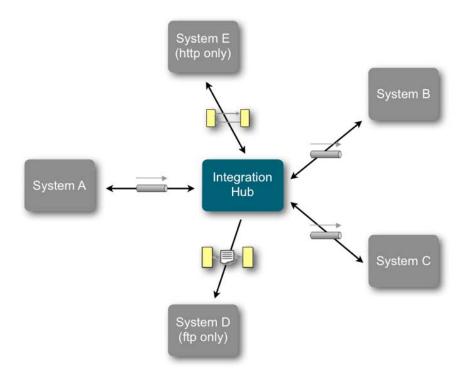




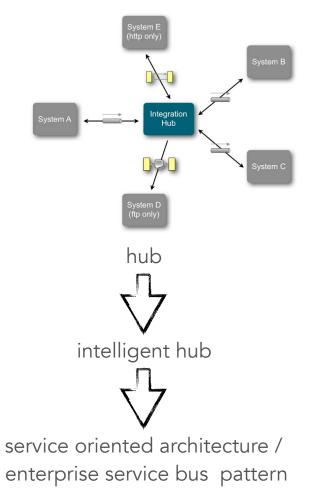


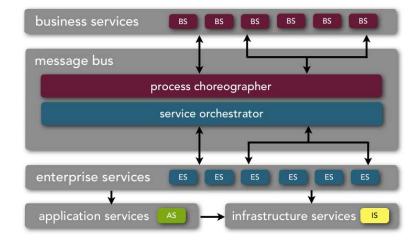


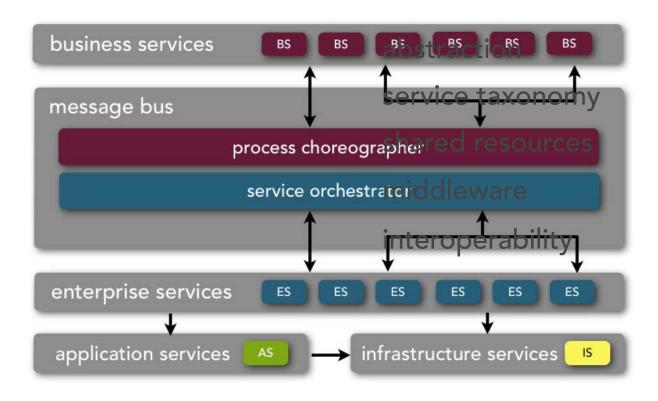
looks great, but what about single point of failure and performance bottleneck considerations?

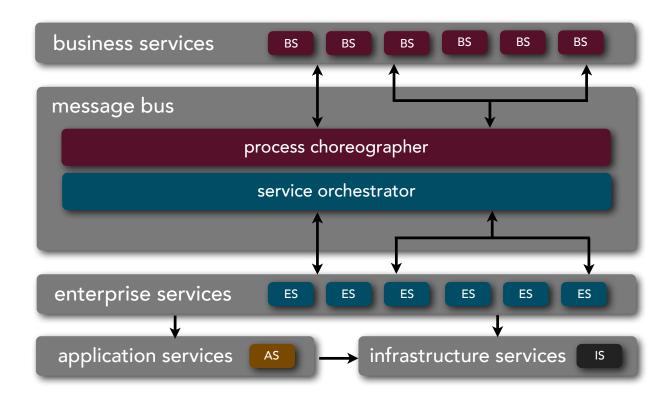


### orchestration











owned and defined by business users

data represented as WSDL, BPEL, XML, etc.

no implementation - only name, input, and output



owned by shared services teams

owned by application teams

concrete application-level fine-grained

bound to a specific application context

AddDriver UpdateAddress CalcSalesTax

application services AS

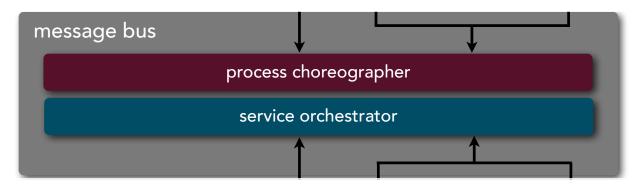
owned by infrastructure or shared services teams

concrete enterprise-level fine-grained

implements non-business functionality to support both enterprise and business services

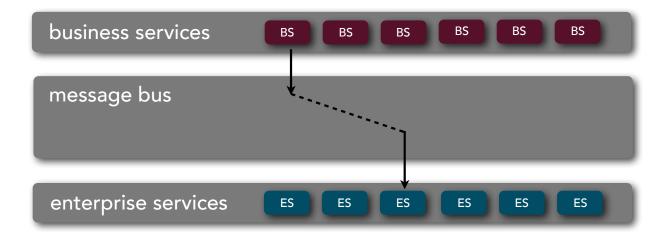
WriteAudit CheckUserAccess LogError

infrastructure services

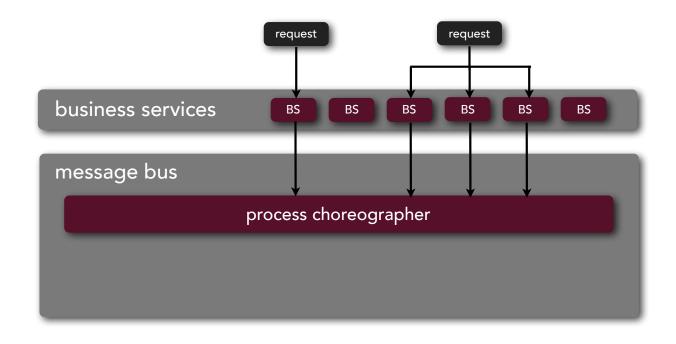


mediation and routing process choreography service orchestration message enhancement message transformation protocol transformation

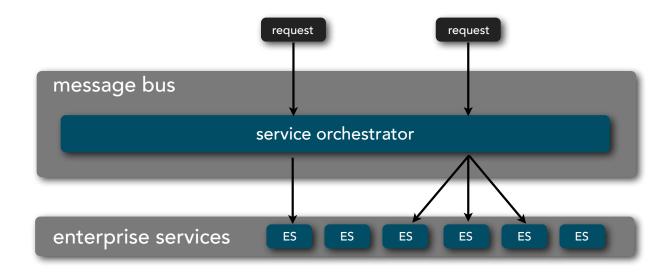
# service-oriented architecture mediation and routing



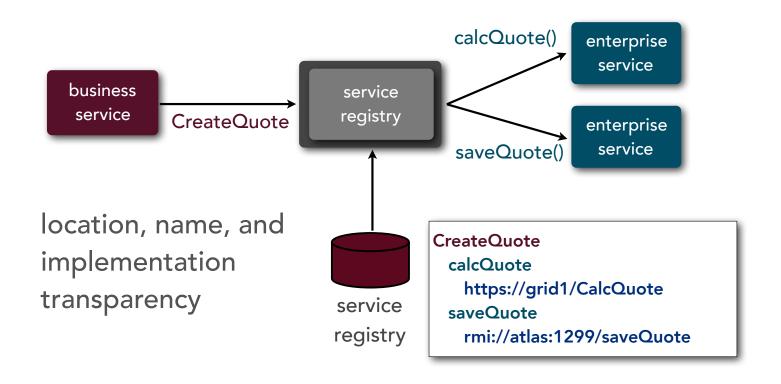
# service-oriented architecture process choreography



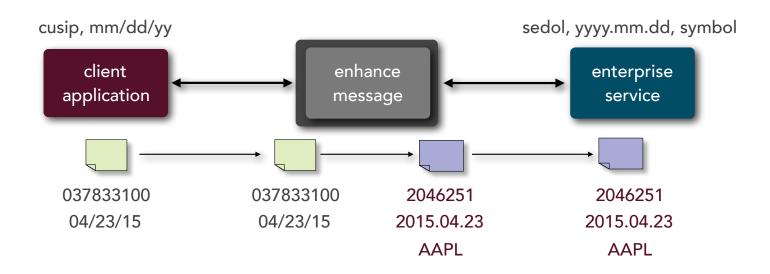
## service-oriented architecture service orchestration



## service-oriented architecture service registry

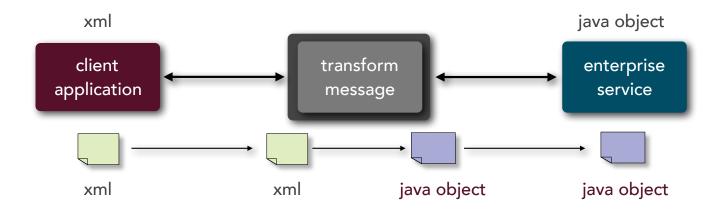


## service-oriented architecture message enhancement



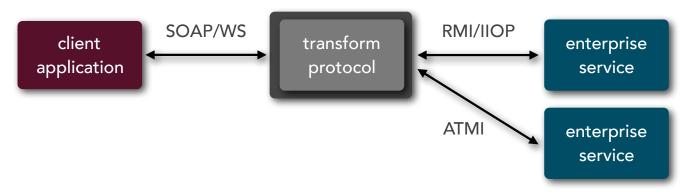
contract decoupling

# service-oriented architecture message transformation

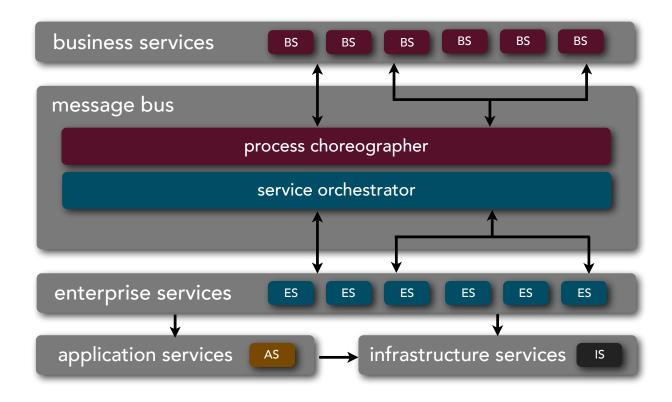


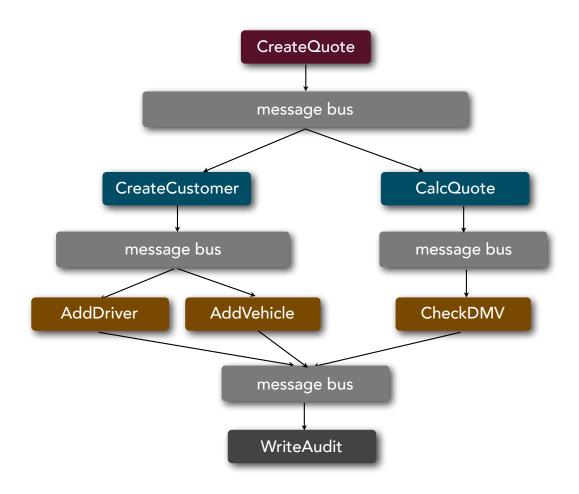
contract decoupling

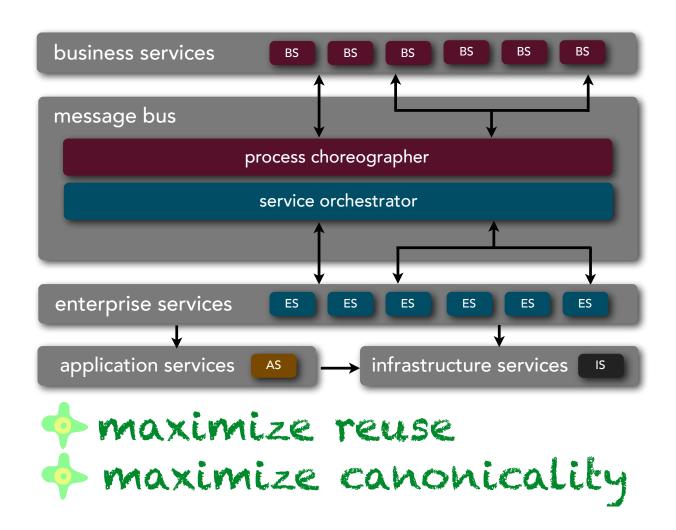
# service-oriented architecture protocol transformation

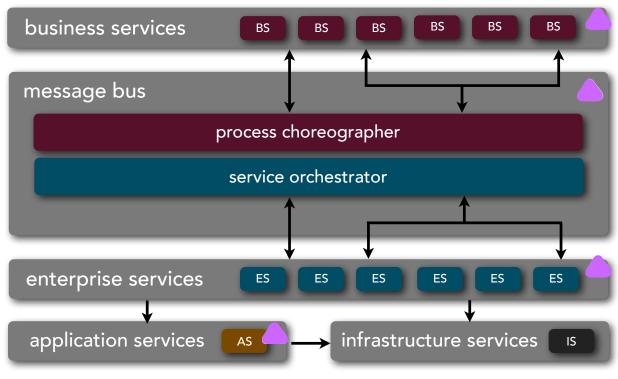


access decoupling implementation transparency

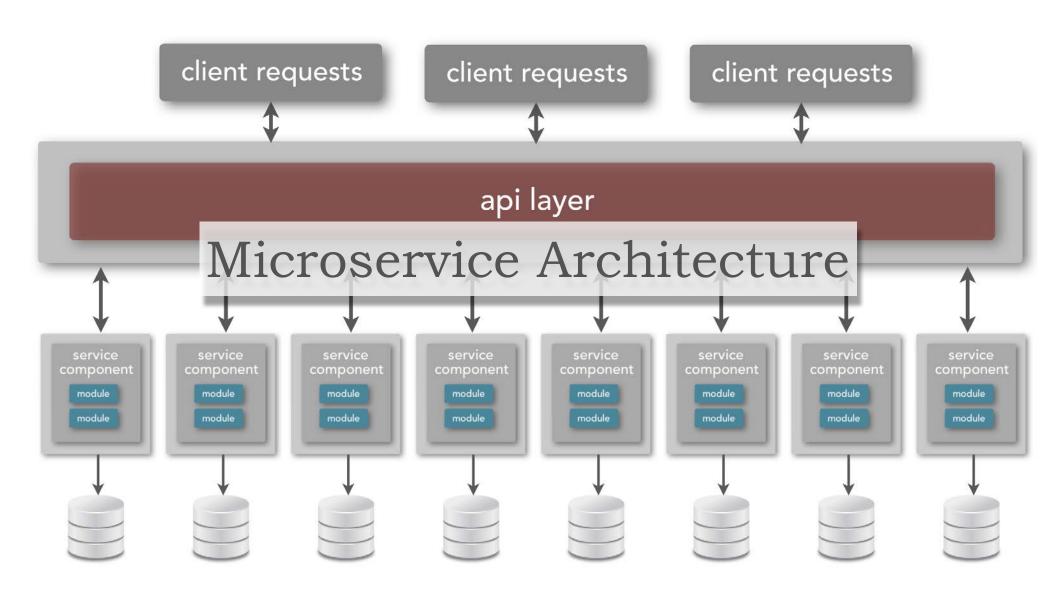




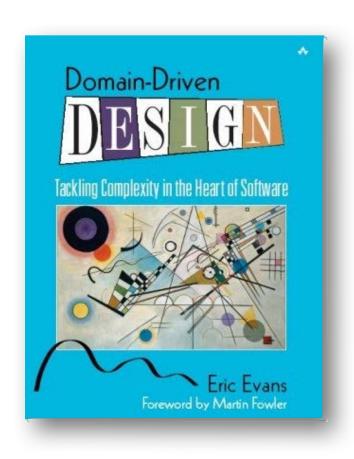


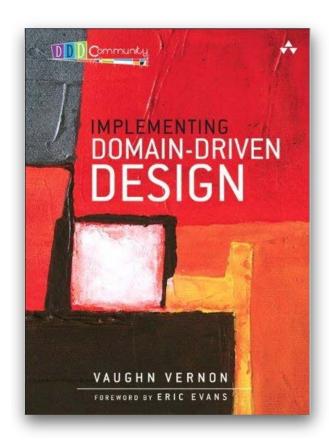


- a incremental change
- operationally coupled



### domain driven design

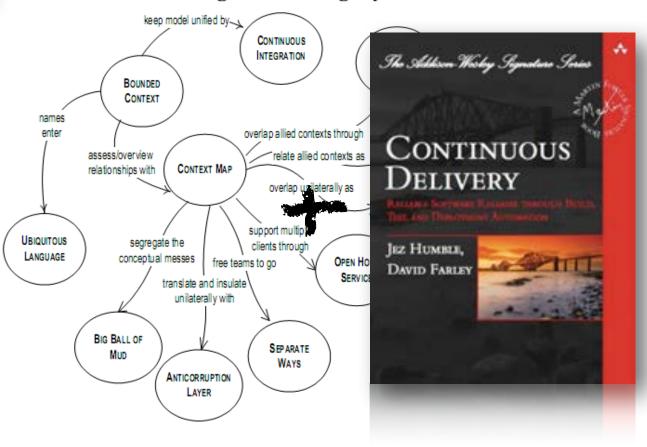




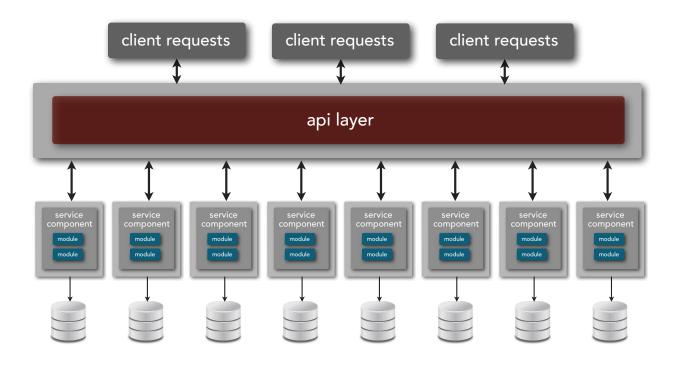


### bounded context

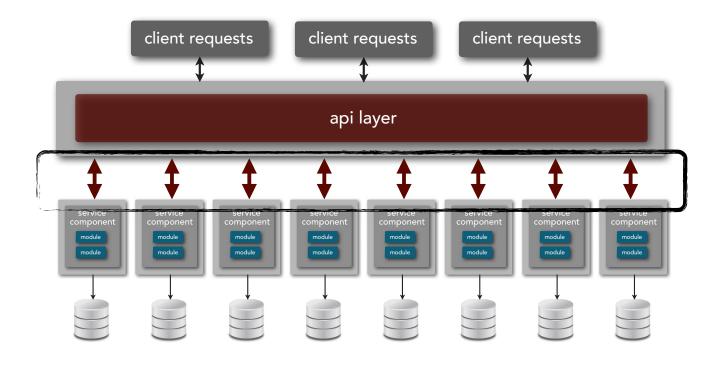
#### **Maintaining Model Integrity**



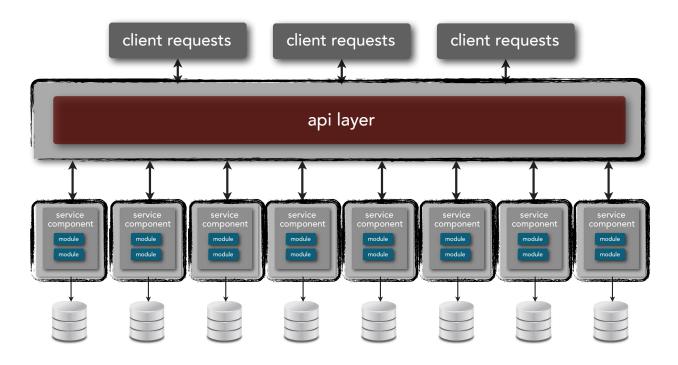
### microservices architecture



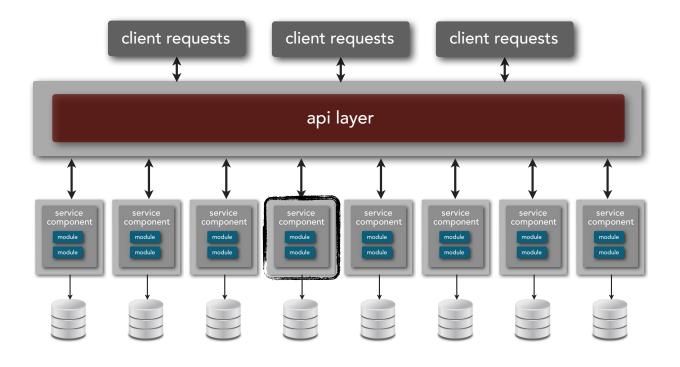
## microservices architecture distributed architecture



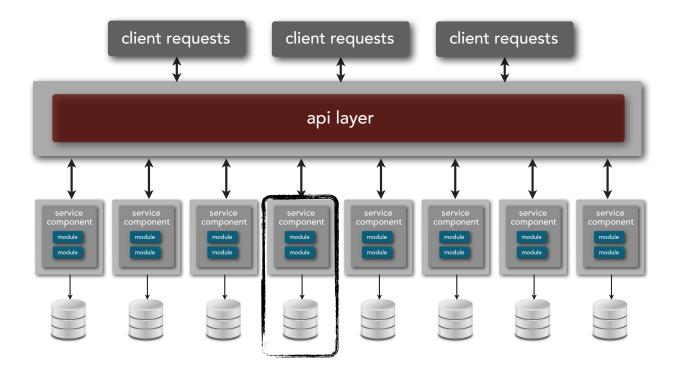
# microservices architecture separately deployed components



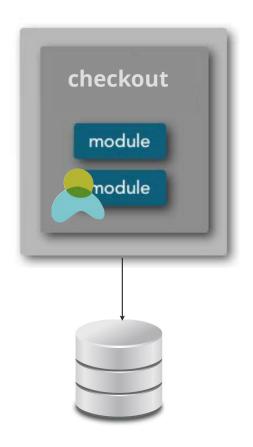
# microservices architecture service component

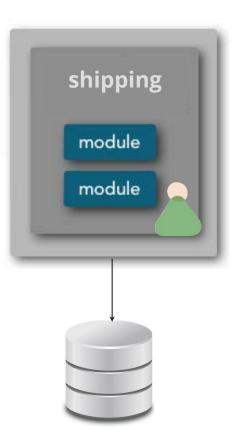


#### bounded context

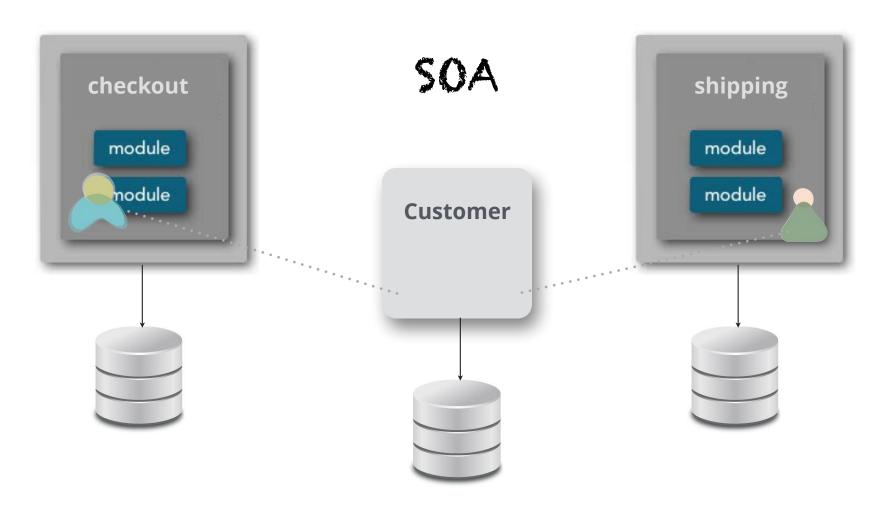


### bounded context ≠ entity

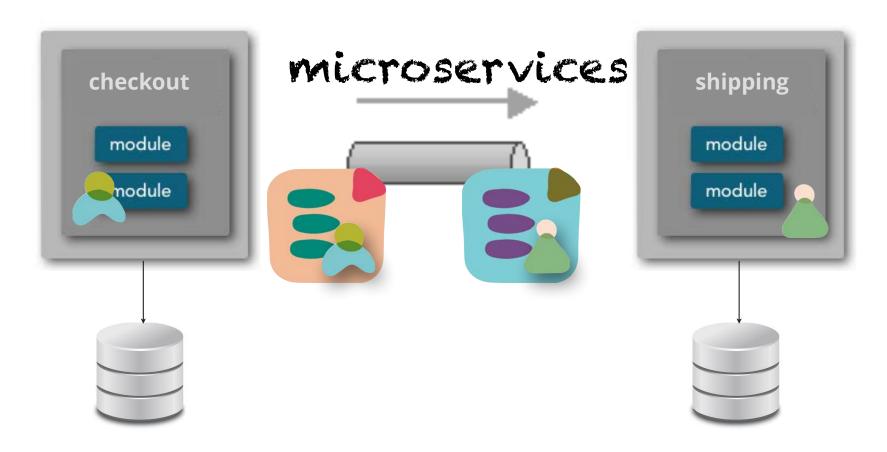




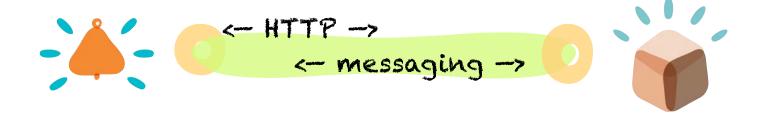
### prefer duplication over coupling

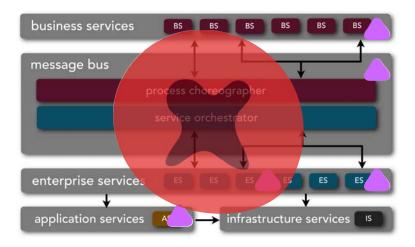


### prefer duplication over coupling

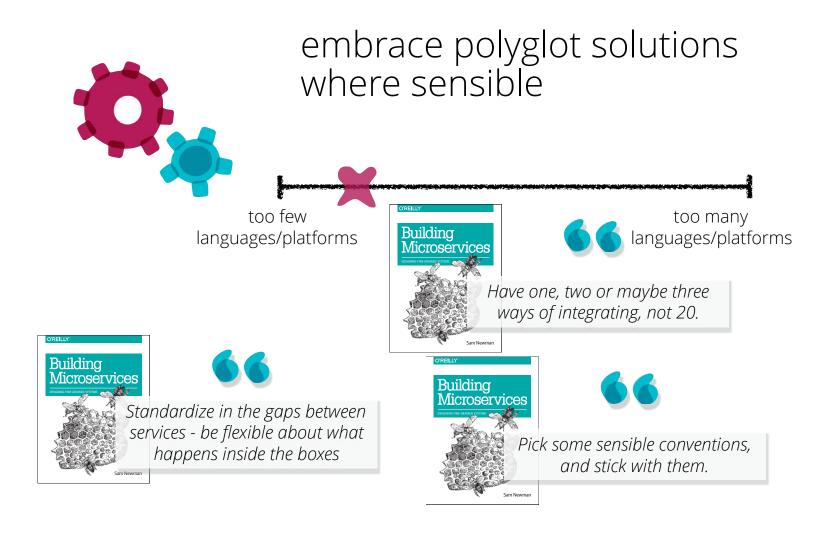


### smart endpoints, dumb pipes

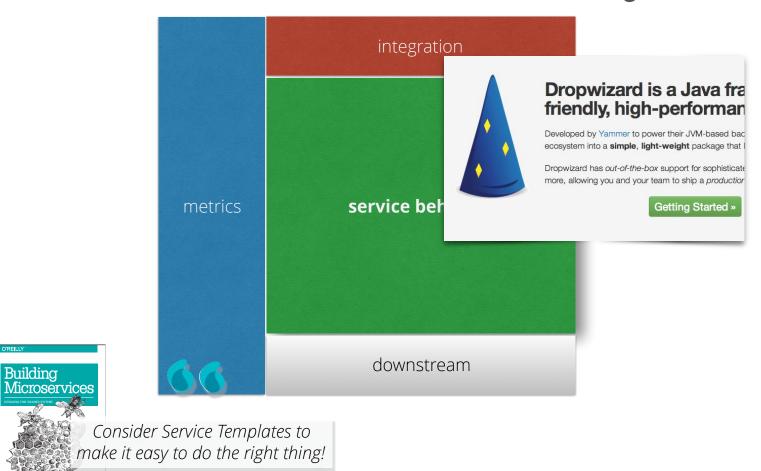




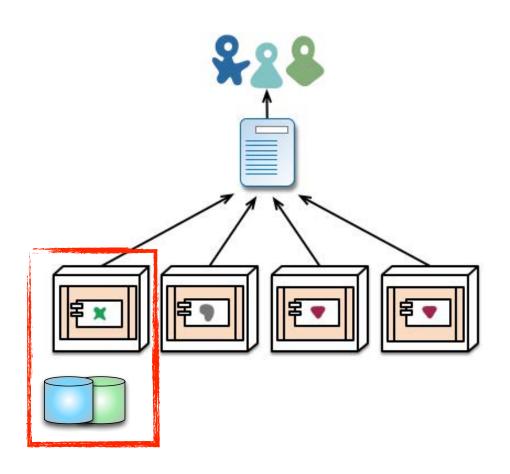
#### standardize on integration, not platform



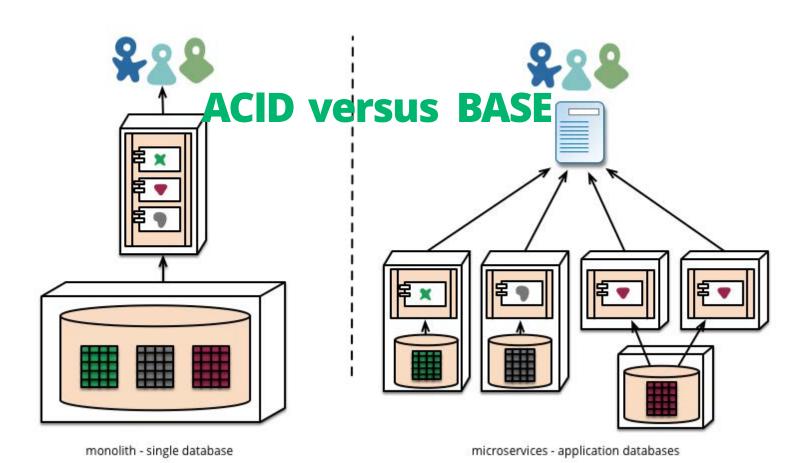
### technical consistency



### decentralized governance

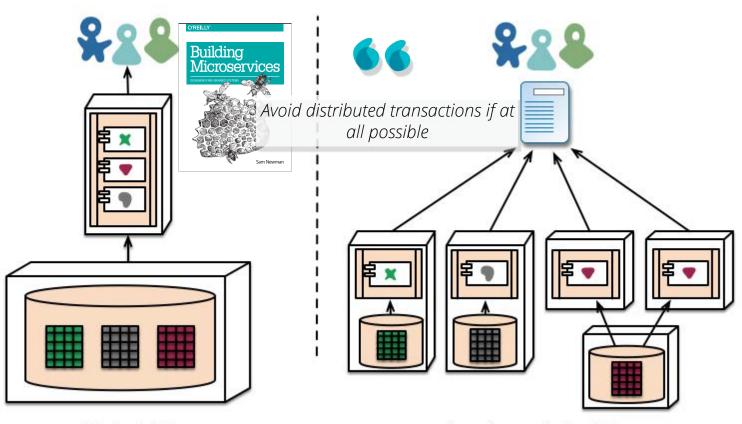


### decentralized data management



46

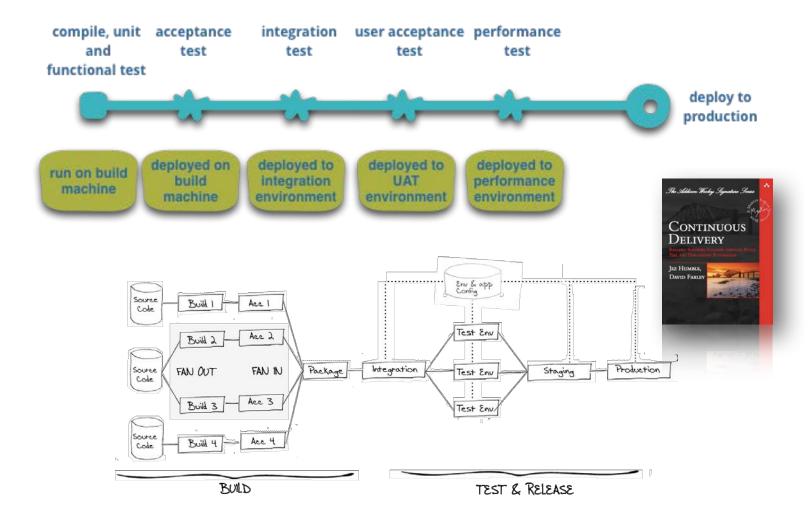
### decentralized data management

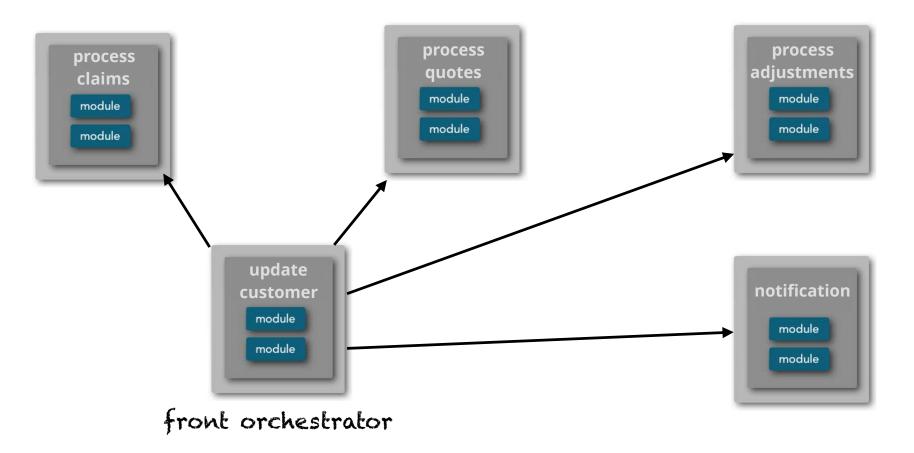


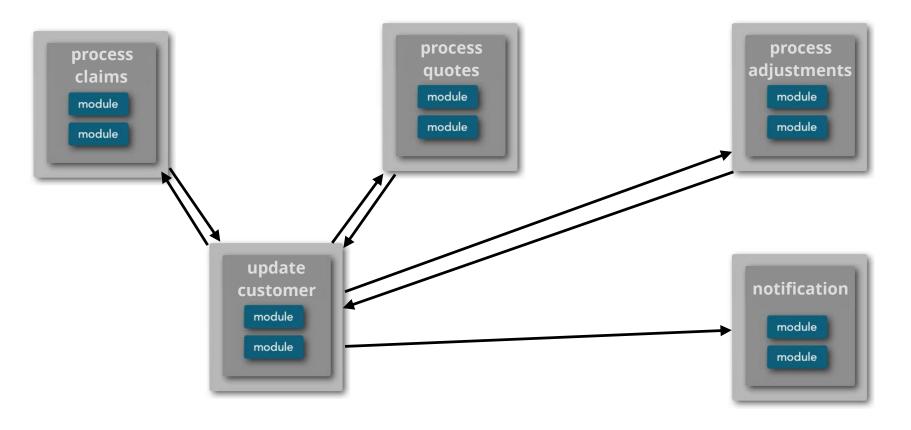
monolith - single database

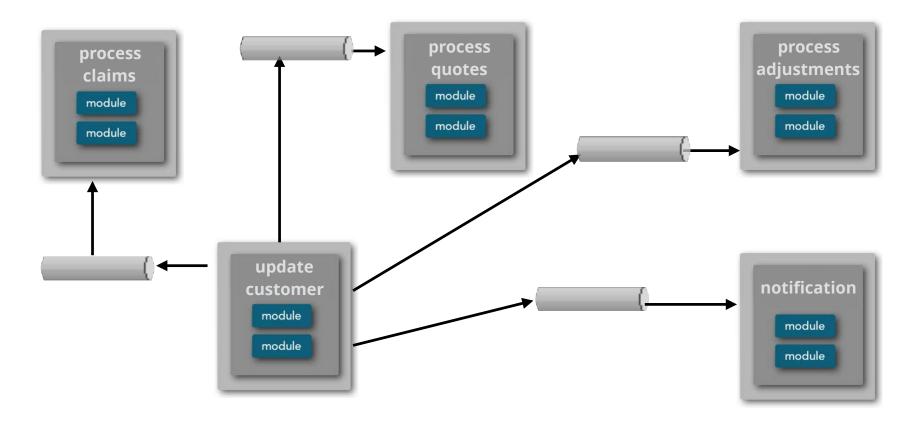
microservices - application databases

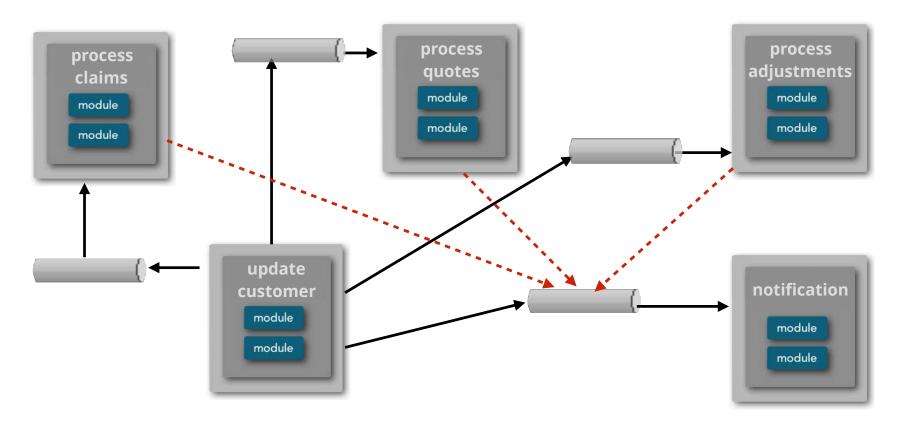
#### infrastructure automation

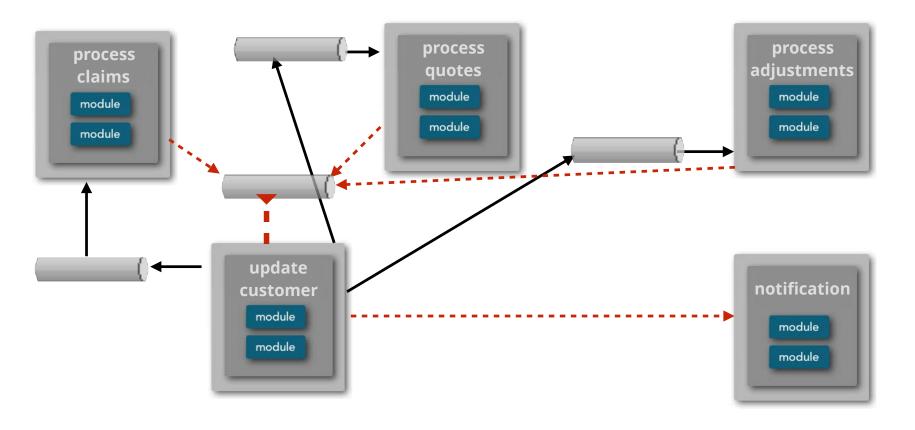




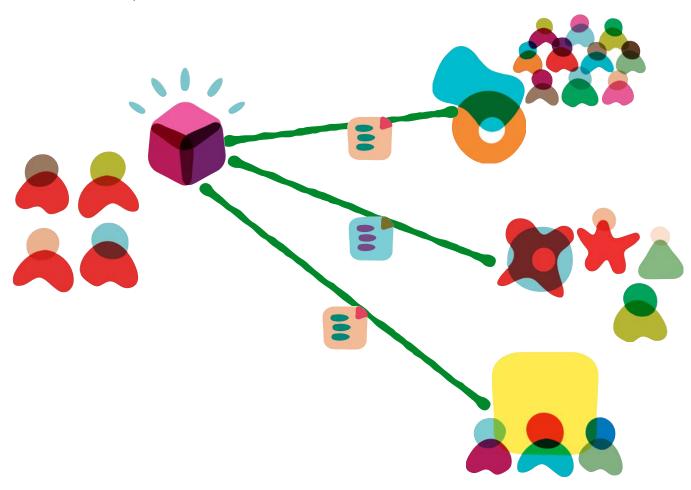


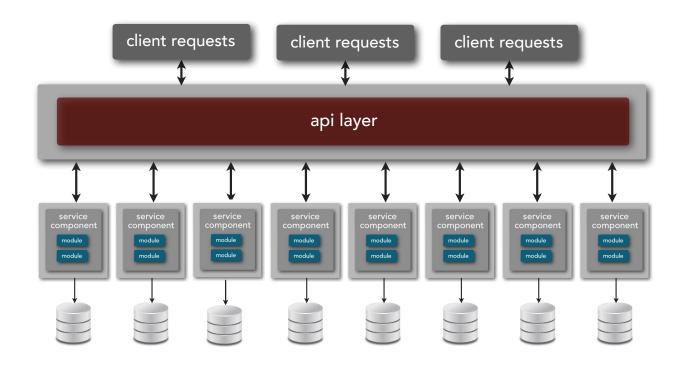






### consumer driven contracts http://martinfowler.com/articles/consumerDrivenContracts.html



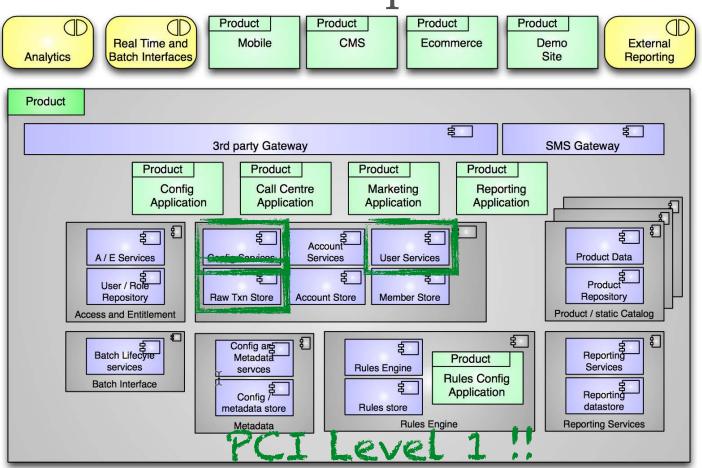


maximize easy evolution

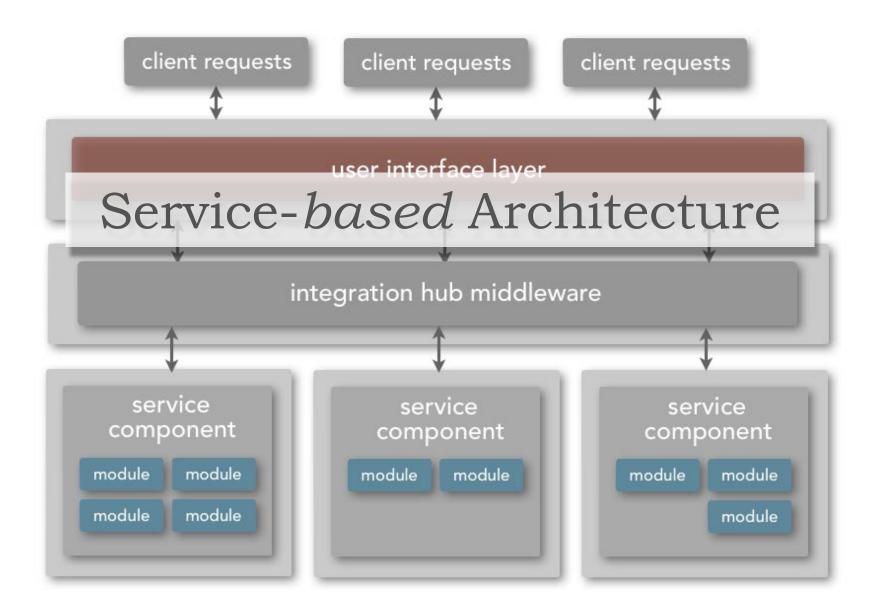


*Microservice* is the first architectural style developed post-Continuous Delivery.

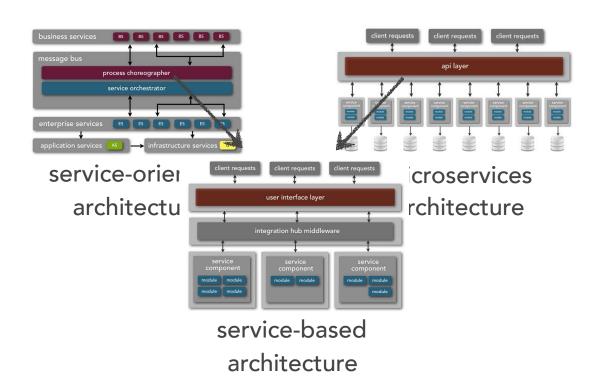
microservice implementation



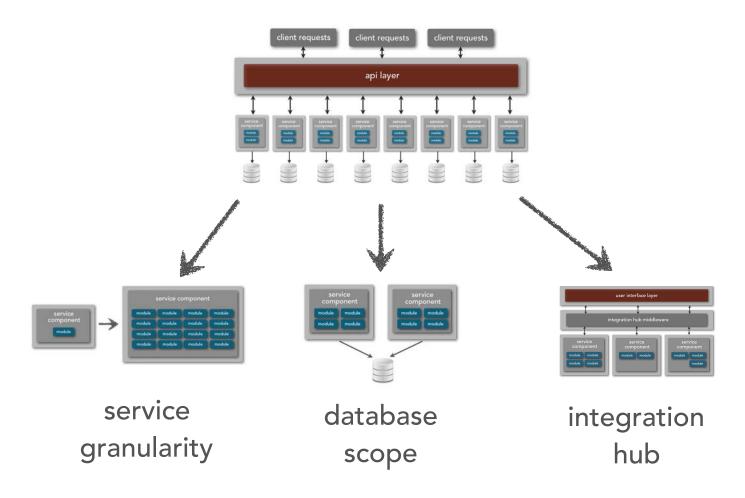
http://2012.33degree.org/pdf/JamesLewisMicroServices.pdf http://www.infoq.com/presentations/Micro-Services



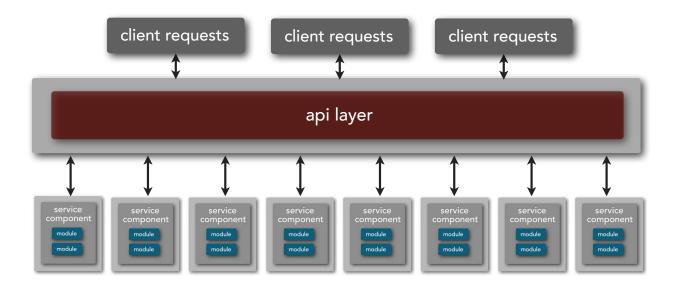
## service-based architecture is there a middle ground?



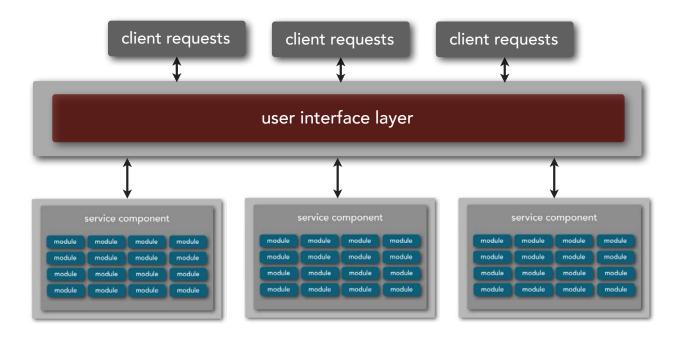
#### service-based architecture



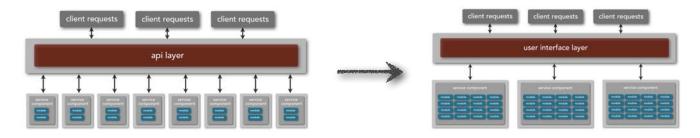
# service-based architecture service granularity



# service-based architecture service granularity



### service-based architecture service granularity



single-purpose micro-service to "portion of the application" macro-service

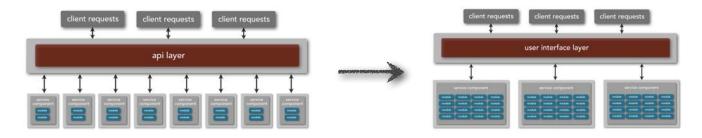


macro-services resolves orchestration and transactional issues



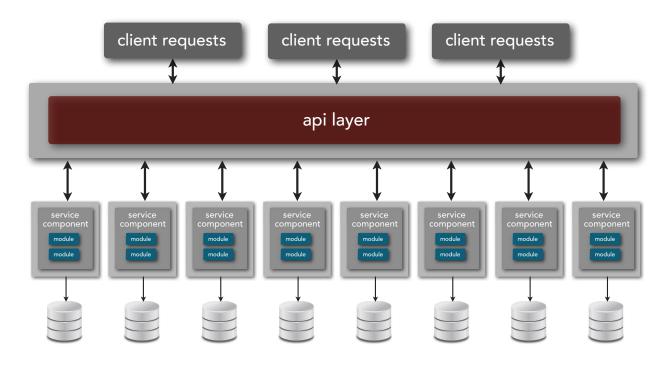
allows for complex business processing within a service context

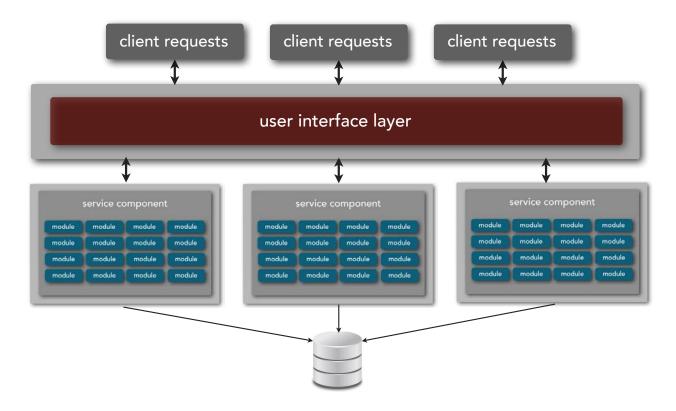
## service-based architecture service granularity

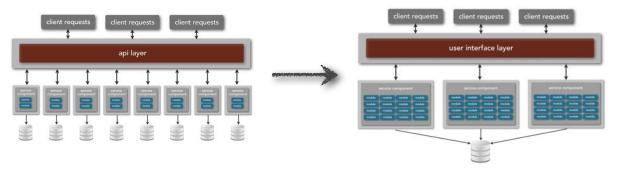


single-purpose micro-service to "portion of the application" macro-service

- services become harder to develop and test
- deployment pipeline requires more planning
- change control becomes more difficult

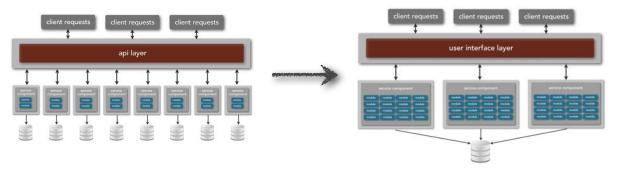






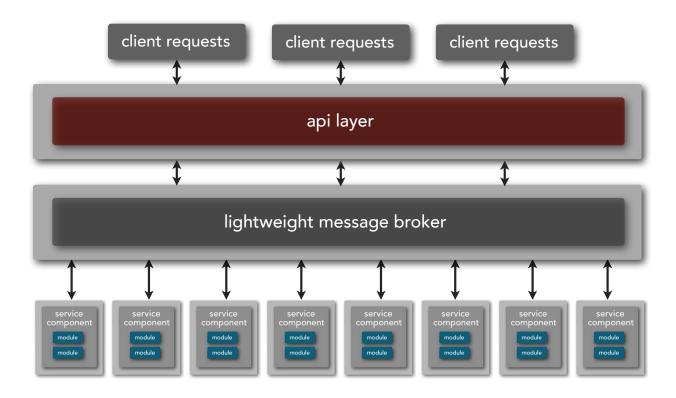
single-purpose service-based database to globally shared application database

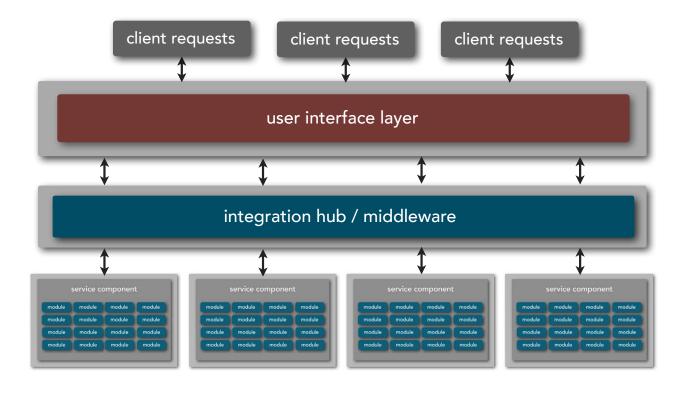
- reduces service orchestration and contract dependencies
- improves performance due to fewer remote calls
- refactoring entire database may not be feasible or possible

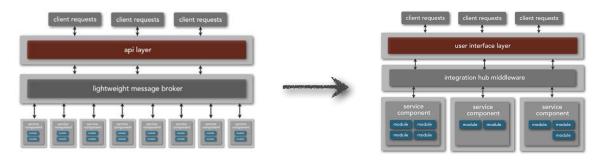


single-purpose service-based database to globally shared application database

- looser bounded context of services
- tighter service coupling based on schema
- schema changes become expensive and difficult

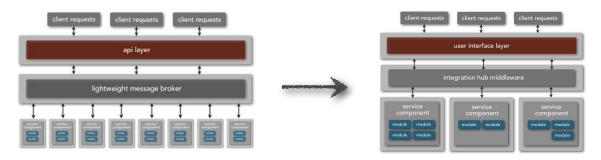






lightweight message broker to heavier integration hub

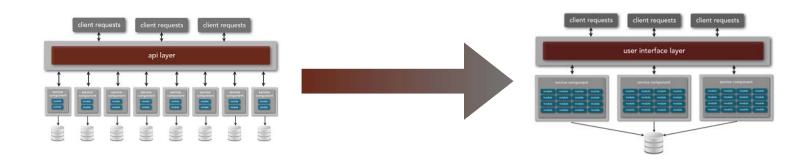
- allows for transformation of contract differences
- allows for non-transactional orchestration of services
- allows for protocol-agnostic heterogeneous interoperability
- allows for common processing logic across all services



lightweight message broker to heavier integration hub

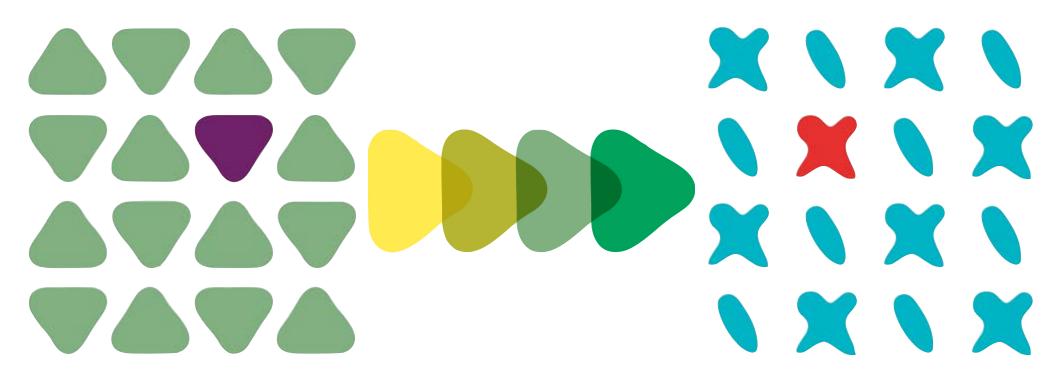
- decrease in overall performance
- added complexity and cost
- increased need for governance
- deployment pipeline requires much more planning
- services become harder to develop and test

# what people really mean when they say "microservice":

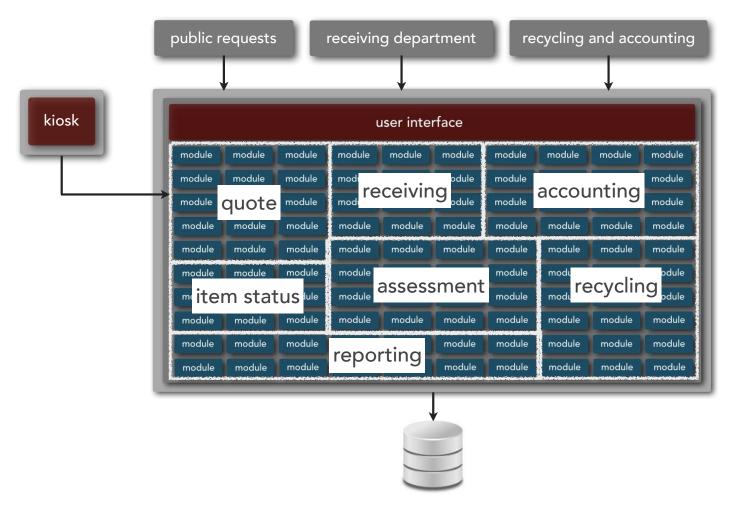


A domain-centric service based architecture with modern DevOps practices.

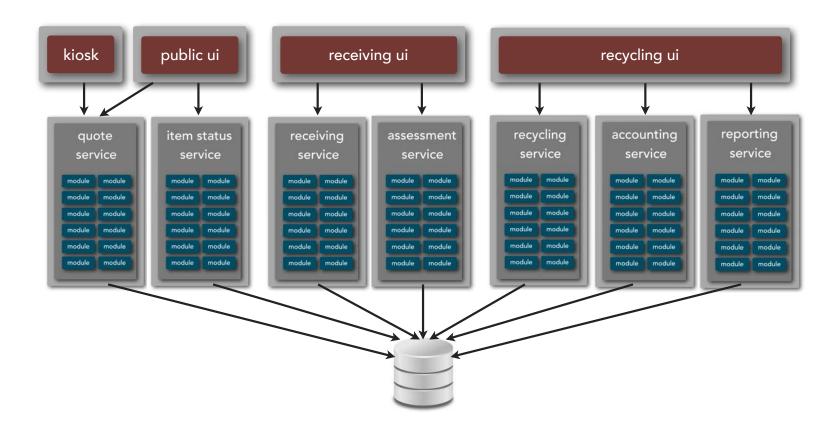
# migrating architectures



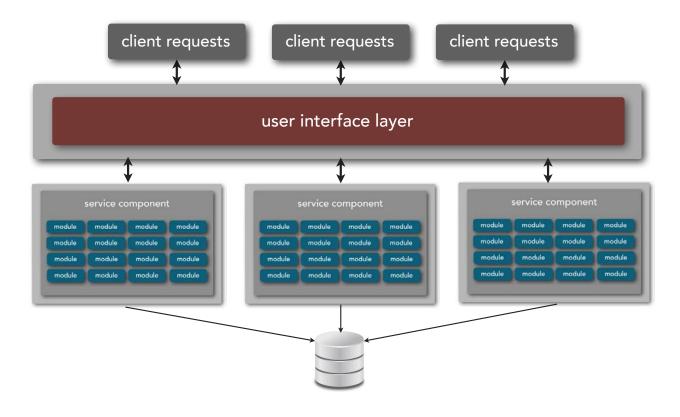
## electronics recycling application



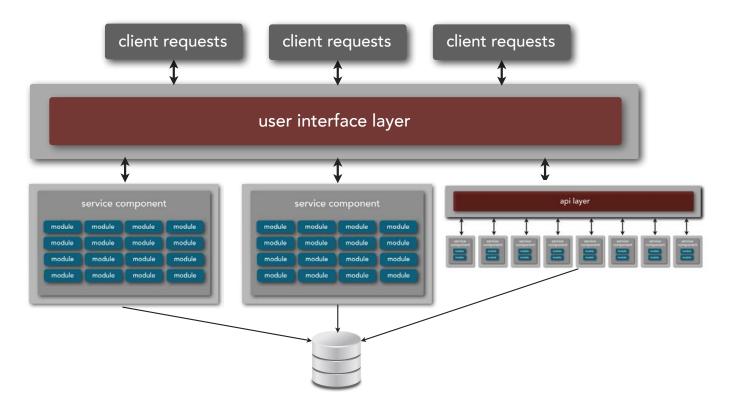
### electronics recycling application



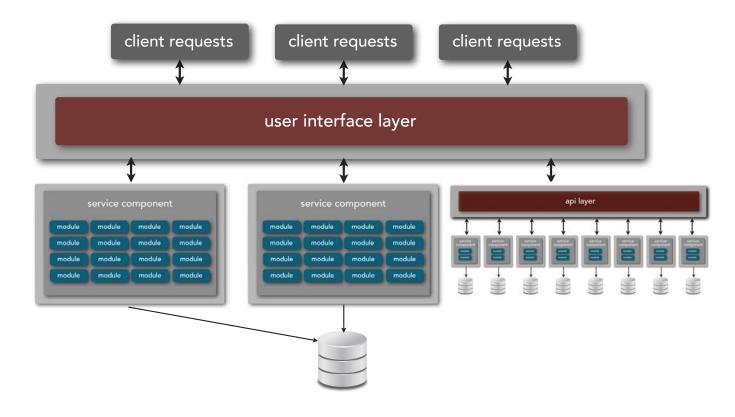
# service-based architecture adding microservices



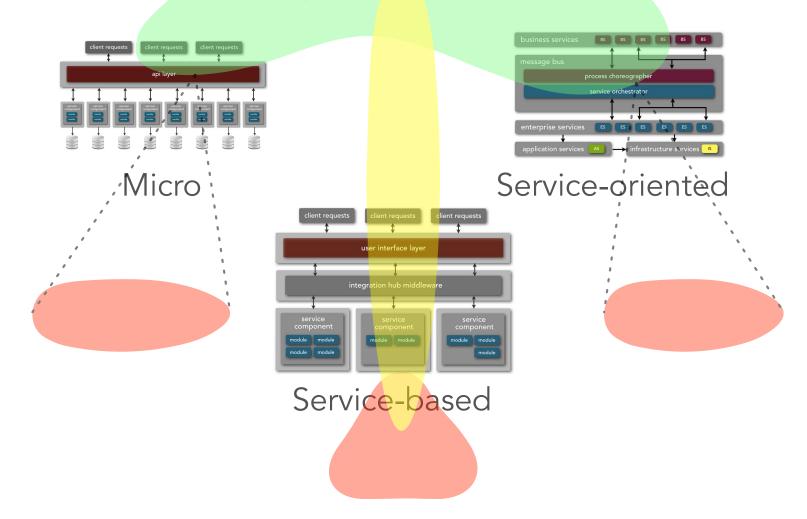
# service-based architecture adding microservices



# service-based architecture adding microservices

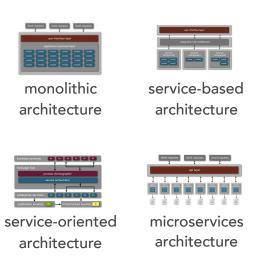


# comparing:



#### overall agility

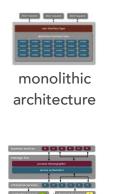
ability to respond quickly to constant change in both business and technology





#### ease of deployment

promotes an effective and fast deployment pipeline; features are quick and easy to deploy



service-oriented

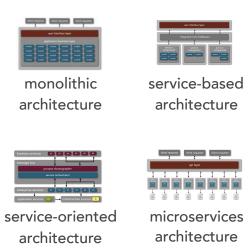
architecture





#### ease of testing

ease at which features can be tested and verified; confidence level in completeness of testing





#### overall performance

which patterns relatively promote better performing applications?



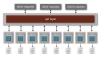
monolithic architecture



service-oriented architecture



service-based architecture

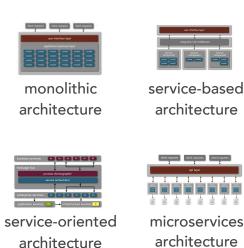


microservices architecture



#### overall scalability

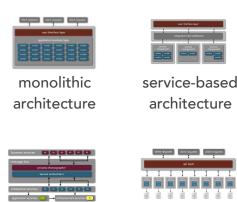
how well does the architecture pattern lend itself to highly scalable applications?





#### overall simplicity

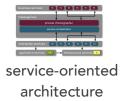
level of complexity in applications implemented using the architecture pattern

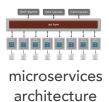


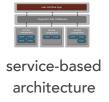
service-oriented microservices architecture architecture



#### service differences





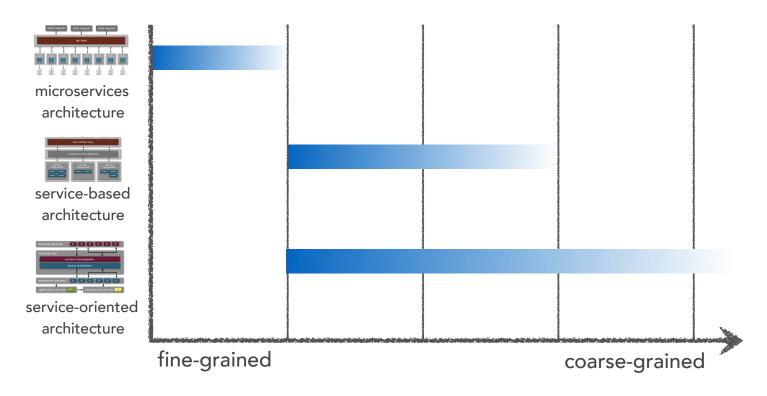


service granularity service numbers

#### service differences

#### service granularity

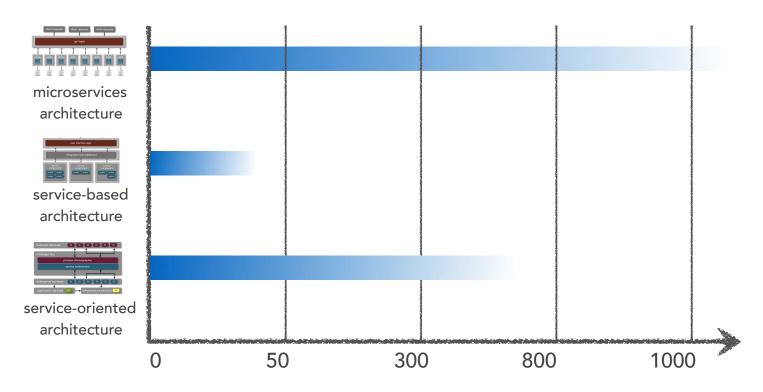
what is the typical granularity of services within this pattern?



#### service differences

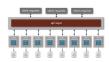
#### service numbers

what is the typical upper limit of the number of services found?















default
easy to understand/build
doesn't scale well in any dimension



Service-oriented



service taxonomy

high degree of (potential) reuse

highly compatible in integration-heavy environments

operationally complex







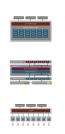




incremental change

highly evolvable

complex interactions



service-based



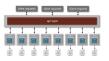
best target for migration

good compromise

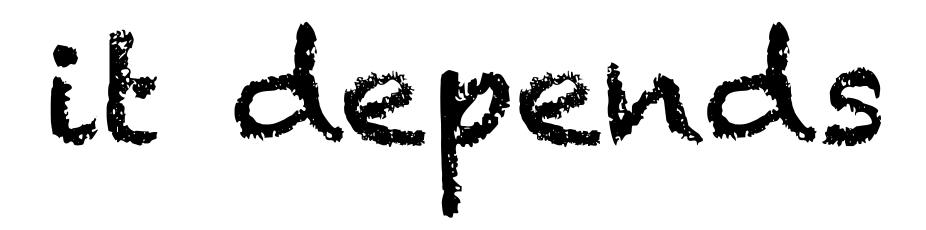
domain-centric without going **µ**service



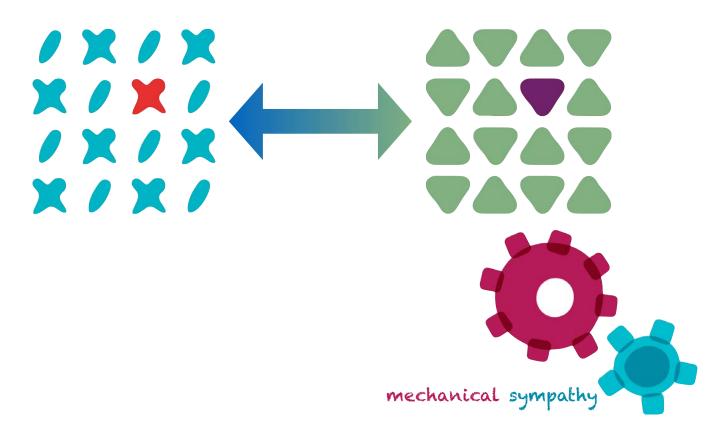








# domain/architecture isomorphism





















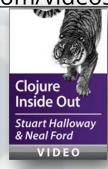
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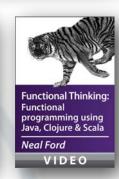
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